

# **ROULETTE (WITH RACETRACK AND COMPLETE BET)**

**(RWS)**

**Game Rules**

*w.e.f. 26 September 2013*

## **Table of Contents**

## **Page Number**

1. Definitions	3
2. Mode of Play	4
3. How to Play	4
4. Settlement	9
5. Irregularities	10
6. Appendix A	11
7. Appendix B	12
8. Appendix C	13
9. Appendix D	14
10. Appendix E	14
11. Appendix F	15
12. Appendix G	15
13. Appendix H	16

## 1. Definitions

In these rules:

**Colour Chips** are chips of a particular set, bearing the same emblem or mark to distinguish them from colour chips used at other tables.

**Complete Bet button** refers to a marker used to identify the unit value and the placement of wagers for a Complete Bet on a number.

**Dozen with 100 Units Bet button** refers to a marker used to identify the unit value and the placement of a wager for a Dozen with 100 Units Bet.

**Complete Maximum Bet button** refers to a marker used to identify the unit value and the placement of wagers for a Complete Maximum Bet.

**Dozen with 100 Units Maximum Bet button** refers to a marker used to identify the unit value and the placement of wagers for a Dozen with 100 Units Maximum Bet.

**Dolly** means an indicator used to denote the winning number.

**A revolution** means the movement of the ball completing a cycle round the wheel along the ball track.

**Spin** means an action by the Dealer to cause the ball to be spun in the opposite direction to the rotation of the wheel.

## **2. Mode of Play**

### **2.1. The Layout**

2.1.1. Roulette (with Racetrack and Complete Bet) may be played only on tables displaying the layout as shown in Appendix "A".

2.1.2. Appendix "B" shows the magnified version of the Racetrack shown in Appendix A.

## **3. How To Play**

3.1. Commencement of play shall begin when the Dealer announces "Place your bets, please".

3.2. Closing of bets shall take effect when the Dealer announces "No more bets".

3.3. Each player shall play the game of Roulette (with Racetrack and Complete Bet) by placing cash chips and/or Colour Chips in accordance with Appendices "C-H" and Diagrams "A-B".

3.4. The Dealer shall spin the ball in a direction opposite to the rotation of the wheel and the ball must complete at least four (4) revolutions around the track of the wheel to constitute a valid spin.

3.5. When the speed of the ball slows down, the Dealer shall ring the bell and announce "No more bets" to signify the closing of bets.

3.6. The winning number is determined when the ball has come to rest in any compartment of the wheel and a Dolly is placed on the specific number on the layout.

### **Racetrack Wagers**

3.7. Racetrack wagers may be placed in accordance with Appendices D-H as follows:

<b>Types</b>	<b>Definition</b>	<b>Appendix</b>
Tiers	A six piece wager with one piece on each of 5/8, 10/11, 13/16, 23/24, 27/30 and 33/36.	D
Orphelins	A five piece wager with one piece on each of 1, 6/9, 14/17, 17/20 and 31/34.	E
Voisins du Zero	A nine piece wager with one piece on each of 4/7, 12/15, 18/21, 19/22, 32/35 and 2 pieces on each of 25/29 and 0/2/3.	F
0-Spiel	A four piece wager with one piece on each of 0/3, 12/15, 26 and 32/35.	G
Neighbours	A five piece wager with one piece on a specific number and each of the two neighbouring numbers on either side, e.g. a bet on 31 would consist of the number 31 and its neighbours of 20, 14, 9 and 22.	H

### **Complete Bet on a number, Dozen with 100 Units Bet, Complete Maximum Bet and Dozen with 100 Units Maximum Bet**

3.8 The following are types of wagers:

- (i) Complete Bet on a number ("Complete Bet on a number");
- (ii) Dozen with 100 Units Bet ("Dozen with 100 Units Bet");
- (iii) Complete Maximum Bet ("Complete Maximum Bet"); or
- (iv) Dozen with 100 Units Maximum Bet ("Dozen with 100 Units Maximum Bet")

For the avoidance of doubt, the Dozens/ Columns/ Even chances are not included as part of complete wagers calculation or placement.

3.9 A **Complete Bet on a number** is a set unit bet which consists of the following units of betting and the placement of wagers for each betting position on a specific number:

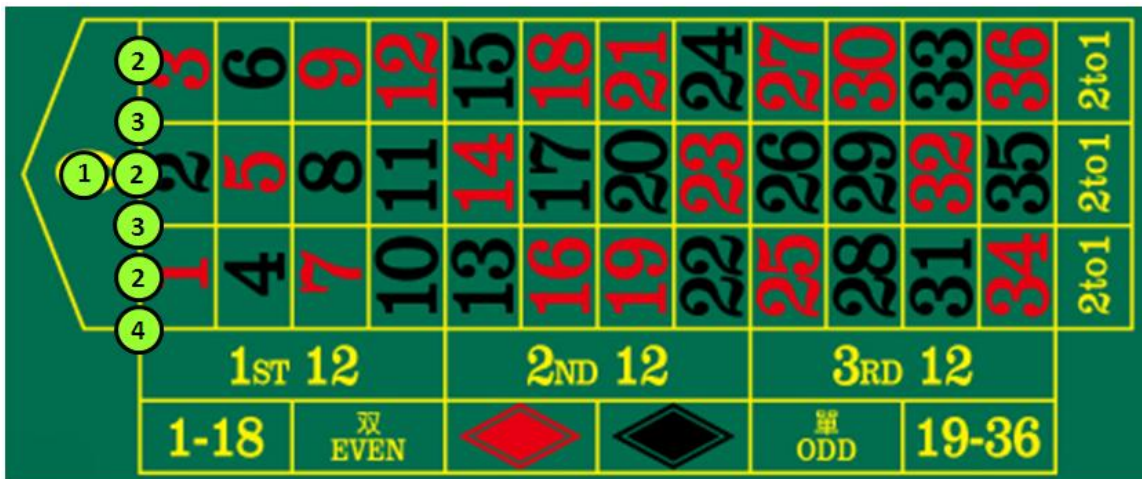
Betting Position	Units of Bet
Single	1
Split	2
Street	3
Square	4
Line	6

- 3.10 The chips used for a Complete Bet on a number shall be placed on the specific number and be accompanied by the Complete Bet button placed on top of the chips to indicate a Complete Bet on a number.

3.11 **Complete Bet Illustration**

As illustrated in Diagram “A”, a Complete Bet on number “0” would consist of a 17 units bet (the number within each circular chip representation indicating the units of bets).

Diagram “A”



Betting Position	Units of Bet
Single	1
Split	2
Split	2
Split	2
Street	3
Street	3
Square	4
Total Bets Placed	17

- 3.12 A **Dozen with 100 Units Bet** is a set unit bet which consists of the following units of betting for each betting position available to the numbers within a particular dozen excluding the adjacent dozen(s) and/or the number “0”:

Betting Position	Units of Bet
Single	1
Split	2
Street	3
Square	4
Line	6

- 3.13 Betting options connected to the adjacent dozen(s) and/or number “0” do not form part of the Dozen with 100 Units Bet, thus the total bet will always consist of 100 units. For example, indicated in Diagram “B”, a Dozen with 100 Units Bet would consist of a 100 units bet (the number within each circular chip representation indicates the units of bet).
- 3.14 The chips used for a Dozen with 100 Units Bet shall be placed on the specific Dozen (i.e. 1<sup>st</sup> 12, 2<sup>nd</sup> 12 or 3<sup>rd</sup> 12) and be accompanied by the Dozen with 100 Units Bet button placed on top of the chips to indicate a Dozen with 100 Units Bet.

### A Dozen with 100 Units Bet Illustration

Diagram "B"

0	3	6	9	12	1	2	1	2	1	2	1	27	30	33	36	2to1
	2	5	8	11	2	4	2	4	2	4	2	26	29	32	35	2to1
	1	4	7	10	1	2	1	2	1	2	1	25	28	31	34	2to1
					3	6	3	6	3	6	3					
	1ST 12				2ND 12				3RD 12							
	1-18	EVEN										ODD	19-36			

### **Complete Maximum Bet/ Dozen with 100 Units Maximum Bet**

- 3.15 A **Complete Maximum Bet** is a complete wager which applies the stated table maximum unit value for a specific number.
- 3.16 A **Dozen with 100 Units Maximum Bet** is a wager which applies the stated table maximum unit value for a Dozen with 100 Units wager.

As highlighted in Rule 3.12, a Dozen with 100 Units Maximum Bet shall exclude the adjacent dozen(s) and/or the number "0" and will be accompanied by the Dozen with 100 Units Maximum Bet button placed on top of the chips to indicate a Dozen with 100 Units Maximum Bet.

#### 4. Settlement

##### 4.1 Odds of Each Winning Wager




Roulette Pay Table		
Type	Bet/Rules	Pays
Single	One number bet	35 to 1
Split	Two number bet	17 to 1
Street	Three number bet	11 to 1
Square	Four number bet	8 to 1
Line	Six number bet	5 to 1
Column	Twelve number bet	2 to 1
Dozen	Twelve number bet	2 to 1
High or Low	Number 19-36 or 1-18	1 to 1
Black or Red	Colors Black or Red	1 to 1
Odd or Even	Numerals Odd or Even	1 to 1

## **5. Irregularities**

- 5.1 In the event that any of the following situations occur, the game shall be considered void:
  - 5.1.1 The ball is not being spun round above the revolving wheel but is dropped into a compartment of the wheel;
  - 5.1.2 The spinning ball does not complete four (4) revolutions;
  - 5.1.3 The ball breaks;
  - 5.1.4 The ball does not drop into any compartment of the wheel after the ball is spun but remains in the wheel head;
  - 5.1.5 The ball is flung out of the wheel;
  - 5.1.6 The wheel is not rotating at the time the ball is spun;
  - 5.1.7 The ball is spun in the same direction as the rotating wheel;
  - 5.1.8 A foreign object enters the wheel prior to the ball coming to a rest in a compartment of the wheel;
  - 5.1.9 A person interferes with the ball or the rotation of the wheel; or
  - 5.1.10 The wheel stops rotating prior to the ball coming to rest in a compartment of the wheel.
- 5.2 After the Dealer announces “No more bets”, no wager may be placed, increased or withdrawn and the Dealer will refuse all such wagers.

## Appendix A

### Layout

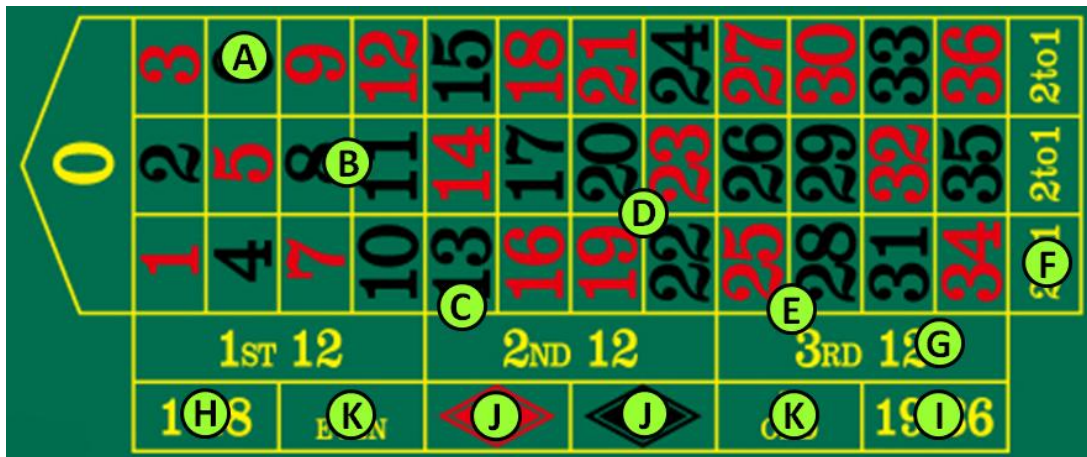
							
0							
1	2	3	1ST 12	1-18			
4	5	6		EVEN	18		
7	8	9					
10	11	12	2ND 12				
13	14	15	ODD	 	3RD 12		
16	17	18			19-36		
19	20	21					
22	23	24					
25	26	27					
28	29	30					
31	32	33	2to1				
34	35	36					
2to1	2to1	2to1					

### Magnified Version of the Racetrack



## Appendix C

### Types of Bets



TYPES		BETTING SYSTEM
A	SINGLE	ONE NUMBER
B	SPLIT	TWO NUMBER
C	STREET	THREE NUMBER
D	SQUARE	FOUR NUMBER
E	LINE	SIX NUMBER
F	COLUMN	TWELVE NUMBER
G	DOZEN	TWELVE NUMBER
H	LOW NUMBER	NOS. 1 TO 18
I	HIGH NUMBER	NOS. 19 TO 36
J	COLOR	BLACK OR RED
K	ODD OR EVEN	ODD OR EVEN NUMBER

Five (5) Types of Racetrack wagers

Appendix D – “Tiers”

A six piece wager with one piece on each of 5/8, 10/11, 13/16, 23/24, 27/30 and 33/36.

0	3	6	9	12	15	18	21	24	27	30	33	36	2to1
	2	5	8	11	14	17	20	23	26	29	32	35	2to1
	1	4	7	10	13	16	19	22	25	28	31	34	2to1
	1ST 12			2ND 12			3RD 12						
1-18		雙 EVEN		◆		◆		單 ODD		19-36			



Appendix E – “Orphelins”

A five piece wager with one piece on each of 1, 6/9, 14/17, 17/20 and 31/34.

0	3	6	9	12	15	18	21	24	27	30	33	36	2to1
	2	5	8	11	14	17	20	23	26	29	32	35	2to1
	1	4	7	10	13	16	19	22	25	28	31	34	2to1
	1ST 12			2ND 12			3RD 12						
1-18		雙 EVEN		◆		◆		單 ODD		19-36			



Appendix F – “Voisons du Zero”

A nine piece wager with one piece on each of 4/7, 12/15, 18/21, 19/22, 32/35 and 2 pieces on each of 25/29 and 0/2/3.

0	3	6	9	12	15	18	21	24	27	30	33	36	2to1
	2	5	8	11	14	17	20	23	26	29	32	35	2to1
	1	4	7	10	13	16	19	22	25	28	31	34	2to1
1ST 12				2ND 12				3RD 12					
1-18		双 EVEN						单 ODD		19-36			

Appendix G – “O-Spiel”

A four piece wager with one piece on each of 0/3, 12/15, 26 and 32/35.

0	3	6	9	12	15	18	21	24	27	30	33	36	2to1
	2	5	8	11	14	17	20	23	26	29	32	35	2to1
	1	4	7	10	13	16	19	22	25	28	31	34	2to1
1ST 12				2ND 12				3RD 12					
1-18		雙 EVEN						單 ODD		19-36			

## Appendix H – “Neighbours”

A five piece wager with one piece on a specific number and each of the two neighbouring numbers on either side, e.g. a bet on 31 would consist of the number 31 and its neighbours of 20, 14, 9 and 22.

